

What is claimed is:

1. A gaming machine comprising:  
 variable display means for variably displaying various symbols;  
 5 lottery means for executing a lottery of a winning combination;  
 stop control means for performing stop control of variable display  
 of the various symbols;  
 effect display means for displaying an effect image;  
 shielding means for shielding, the shielding means being disposed  
 10 in front of the variable display means; and  
 effect control means for controlling the shielding means and the  
 effect display means;

wherein the effect control means controls the shielding means to  
 switch, based on a predetermined condition, between a first control state  
 15 of a transmissive or a semi-transparent state such that the effect display  
 means is controlled while a player visually recognizes the various  
 symbols, and a second control state of a shielding state such that the  
 effect display means is controlled while the player is disabled from  
 visually recognizing the symbols.

2. The gaming machine according to claim 1, wherein at least  
 part of a panel display is controlled in the first control state while the  
 variable display means displays variably the symbols, and in the second  
 control state while the variable display is stopped.

3. The gaming machine according to claim 1, wherein the  
 shielding means comprises an electronic shutter.

4. A gaming machine comprising:  
 30 variable display means for variably displaying various symbols;  
 lottery means for executing a lottery of a winning combination;  
 stop control means for performing stop control of variable display;  
 shielding means for shielding, the shielding means being disposed  
 in front of the variable display means; and  
 35 shielding control means for performing, in accordance with the  
 performance of the stop control means, switch control between a state  
 enabling a player to visually recognize the symbols and a state disabling  
 the player from visually recognizing the symbols.

5. The gaming machine according to Claim 4, further comprising special gaming control means for generating, based on a predetermined condition, a special gaming state that is advantageous to the player, wherein the shielding control means activates the shielding means during the special gaming state.

6. The gaming machine according to Claim 4, wherein the shielding means comprises an electronic shutter.

7. A gaming machine comprising:  
variable display means for variably displaying various symbols;  
lottery means for executing a lottery of a winning combination;  
stop control means for performing stop control of variable display;  
shielding means for shielding, the shielding means being disposed in front of the variable display means; and

shielding control means for performing, in accordance with activation of the stop control means, switch control between a state enabling a player to visually recognize the symbols and another state disabling the player from visually recognizing the symbols;

wherein the shielding control means performs switch control of putting at least a part of the shielding means in the shielding state under a condition that all of the variable display is stopped.

8. The gaming machine according to Claim 7, wherein the shielding control means controls at least part of a panel display in the state enabling the player to visually recognize the various symbols while the variable display means performs the variable display.

9. The gaming machine according to Claim 7, wherein the shielding means comprises an electronic shutter.

10. A gaming machine comprising:  
variable display means for variably displaying various symbols;  
lottery means for executing a lottery of a winning combination;  
stop control means for performing stop control of variable display;  
shielding means for shielding, the shielding being disposed in front of the variable display means; and

shielding control means for performing switch control between a state enabling a player to visually recognize the symbols and another state disabling the player from visually recognizing the symbols;

5 wherein, when winning symbols that are won in a lottery stop along an activated line, the shielding control means shields other display regions than a display region of the winning symbols.

11. The gaming machine according to Claim 10, further comprising special gaming control means for generating, based on a  
10 predetermined condition, a special gaming state that is advantageous to the player, and wherein the shielding control means activates the shielding means during the special gaming state.

12. The gaming machine according to Claim 10, wherein the  
15 shielding means comprises an electronic shutter.

13. A gaming machine comprising:  
variable display means for variably displaying various symbols;  
lottery means for executing a lottery of a winning combination;  
20 stop control means for performing stop control of variable display;  
stop control selection means for selecting a kind of control of the stop control means in reference to a result of the lottery;

shielding means for shielding, the shielding means being disposed in front of the variable display means; and

25 shielding control means for performing, in accordance with selection by the stop control selection means, switch control of the shielding means between a state enabling a player to visually recognize the symbols and another state disabling the player from visually recognizing the symbols;

30 wherein the shielding control means performing, in accordance with a kind of stopping operation by the player, switch control between a first shielding state which is executed when the stopping operation matches the kind of the stop control means, and a second shielding state which is executed when the stopping operation does not match the kind of  
35 the stop control means.

14. The gaming machine according to Claim 13, further comprising an effect display, which displays an effect image and is

disposed in front of the variable display means, wherein the effect image is displayed on the effect display after the second shielding state is executed.

- 5           15.    The gaming machine according to Claim 13, wherein the shielding means comprises an electronic shutter.